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WALT DISNEY'S COMICS

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NO. 520
JULY

COMICS COMMENTS

P.O. Box 2079, Prescott, AZ 86302

Dear Editor,

The lead story in **WDC&S** #517, Donald Duck in "The Great Survival Test," was another great one, and even I hadn't figured out that the old lady in the trailer was really Unca Donald. I must complain, however, that Huey, Dewey and Loule setting a fire under what they thought was the Chickadee headquarters was **most** un-Junior-Woodchuckery.

The Brer Rabbit story was a nice, light follow up to the Donald story, the Barks Gyro Gearloose story was particularly creative, and the Mickey Mouse "Incredible Box Top Plot" looks to be the best Murry serial you've printed yet.

Arthur Ford, Jr.
New York, NY

I guess Huey, Dewey and Louie will have to be demoted to *mere* fifty star generals for bad conduct. (Actually, the fire wasn't *under* the trailer, but at the *side*, and wasn't intended to harm the Chickadees.)

Dear Editor,

First of all, let me say how happy I am that you're bringing back the Disney comics! I read them as a boy and as a 27-year-old father of 3 boys I'm reading them again! My six year old son is starting to read them now so this new collection will belong to him and his brothers.

One question I always wondered about as a boy is why in the cartoons and the comics covers Donald's shirt is blue but in the insides it is black? Also, the stripes on his shirt used to be white but now they are yellow?

One more thing. **Yes** to Benjamin Urrutis' suggestion of the Li'l Bad Wolf in **WDC&S**! I loved him as a child and my wife adores him too!

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Donald's shirt is black in the stories to add some contrast to the art and make him stand out better. The stripes were always yellow on the covers, too, so we decided when we started publishing to add the yellow to them in the stories. We think it looks pretty nifty.

Dear Editor,

We enjoy reading all four Gladstone Disney titles each month. Our favorites are **Donald Duck** and **Comics and Stories**. We also read the digests every other week and enjoy them as well. Please include more short features and one-page "gags" as these are much easier for the younger readers to follow.

Link and Lauren Hullar
Spring, Texas

Hope you like the Winnie the Pooh gag in this issue. It was included with the younger readers in mind, so please, adults, give the kids (and your editor) a break.

Dear Editor,

In answer to your question concerning the Brer Rabbit stories running in **WDC&S**, I personally never cared for the comic book renditions of these characters (especially with the quasi-southern English). I would agree with Benjamin Urrutis that the old Li'l Bad Wolf stories would be preferable. I might suggest two-page Gottfredson shorts (as suggested by Neil Anderson) along with two-page Grandma Ducks (I noticed one printed in the **Comics Digest** edition).

Lowell K. Handy
Chicago, IL

Since the vote for Li'l Bad Wolf stories seems to be overwhelming, we'll be running one soon.

This Issue's Credits.

Front cover by Daan Jippes.

Donald Duck in "The Master's Touch," art by Daan Jippes and Ben Verhagen, script by Geoffrey Blum, lettering by John Clark, coloring by Rusty Falk.

Brer Rabbit in "De Contest," story by Bill Walsh, pencils by Paul Murry, inks by Bill Wright, colors by Rusty Falk, special effects by John Clark.

Winnie the Pooh gag written by Don Ferguson, penciled by Richard Moore, inked by Larry Mayer, colored by Mike McCormick.

Gyro Gearloose, story and art by Carl Barks.

Mickey Mouse in "The Monster of Sawtooth Mountain," story by Carl Fallberg, art by Paul Murry.

Donald Duck, back cover gag by Bob Foster and Frank Smith.

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Donald Duck

in

The Master's Touch

DARK ROOM

MR. DUCK, YOU'RE A *GENIUS!* AT LAST I HAVE A PHOTOGRAPH OF THE *TRUE ME!*

I JUST SNAP WHAT'S THERE, LADY CROWSFOOT!

D. D.

MY PATENTED *DE-WRINKLER* NEVER FAILS!

AND NEITHER DO I! I'VE *MASTERED* THE ART OF SMOOTHING WRINKLES! MASKING BUMPS, AND MAKING LIFE LOOK *ROSY!*

CAN WE POLISH YOUR LENSES, UNCA DONALD!

WHY NOT? IT'S A GOOD WAY FOR YOU TO *LEARN* THE TRADE! YOU CAN CLEAN THE DARK-ROOM, TOO!

LENSES

BED OF LAURELS

WHILE YOU'RE *RESTING* ON YOUR LAURELS, TELL US AGAIN HOW YOU BECAME KING OF THE SHUTTERBUGS!

I LEARNED THE *SECRET OF SUCCESS!* I UNLOCKED THE BIG SHUTTER AND FOUND THE GREAT *TRUTH* IN THE CAMERA OBSCURA OF LIFE!

COULDN'T YOU HAVE USED...

...THAT TRUTH IN YOUR *OLD JOB*...

...AT THE SKUNK OIL FACTORY?

POOH! PEOPLE DON'T *WANT* SKUNK OIL! THEY WANT A *ROSE-COLORED MIRROR!* AND THAT'S WHAT I *GIVE* 'EM!

RING!

I'VE BROUGHT LITTLE ROLLO FOR HIS SITTING, MR. DUCK! SO *EAGER* HE IS!

Rollo CHILDREN, NO PETS, NO CHILDREN WITH PETS NO WAY!!

SHAKE HANDS WITH THE NICE PHOTOGRAPHER, ROLLO!

BLEAH!

SUCH A *SENSITIVE CHILD!* HIS PSYCHIATRIST SAYS ROLLO HAS A *ST. VITUS COMPLEX!*

NO PROBLEM! THIS YOUNGSTER JUST NEEDS SOME *IRON!*

AND A GOOD FIRM SEAT ON A *STEEL CHAIR!* THAT SHOULD *ANCHOR* HIM FOR A SPELL!

OOOO..

KLANK!

OOF!

QUICK, KIDS! GET MY *SUGAR-AND-SPICE LENS* OFF THE SHELF!

WHEN I FINISH WITH ROLLO, VITUS WON'T BE THE ONLY SAINT AROUND HERE!

I CAN SEE MY NEPHEW *LIKES* YOU, MR. DUCK!

ALL CHILDREN LIKE ME, MA'AM!

I *COULD* TELL HER TO GO JUMP IN THE DRINK! BUT WATCH HOW I *MASTER* THE SITUATION!

SMILE FOR THE BIRDIE, ANGELKINS! ONE...TWO...

KLIK!

THEN, UNDER COVER IN THE DARKROOM...

HM! IT STILL NEEDS A WHIFF OF *RETOUCHING*!

THERE! PRETTY *CONVINCING*, IF I SAY SO MYSELF!

OH, WON'T UNCLE MORRIS BE *PROUD*!

HE'S A *FINE BOY*, MA'AM!

BLEAH!

THE NEXT REQUEST IS A BIT UNUSUAL!

THIS IS MY WATCHDOG, *FANG*! I WANT A PICTURE OF HIM TO *FRIGHTEN* BURGLARS!

FANG'S REALLY *FEROCIOUS*, BUT HE HAS A LOT OF SELF *CONTROL!* EVEN AROUND *CATS!*

CATS, EH?

THAT GIVES ME AN *IDEA!* FIRST, I'LL PUT A *WIDE-ANGLE LENS* ON THE CAMERA!

THEN I PLACE THIS SOPORIFIC SNOOZEHOUND, SO!

NOW FOR THE *CROWNING TOUCH!* GOOD AND GRISLY!

READY WITH THE *CAT PUPPET*, HUEY?

READY AND WAITING!

NOW!

MEOWR!!

?

FSSST!

KLIK!

EEEK!

GREAT! HOLD THAT POSE!

THREE MINUTES LATER...

IS THIS WHAT YOU WANTED, MISTER?

DARK ROOM

WONDERFUL! THAT'S MY FANG!

WOW! OUR UNCLE IS A MASTER! HE HAS THE KNACK OF DUPING PEOPLE AND MAKING THEM PAY HIM FOR IT!

RING

FOR YOU, UNCA DONALD! SOUNDS IMPORT-ANT!

DUCK! MAYOR GRAFTMORE HERE! THE CITY'S IN A BIND, AND WE NEED YOUR HELP!

A VISITING POTENTATE'S IN TOWN, AND HE'S ASKED FOR A COMMEMORATIVE PORTRAIT! OUR CITY PHOTOGRAPHER JUST QUIT! CAN YOU FILL IN?

NO PROBLEM, YOUR HONOR! I'LL SQUEEZE HIM IN TOMORROW, BETWEEN A PRINCE AND THREE DUKES!

MAN, OH MAN!

YOUR FORTUNE'S MADE!

NEXT DAY...

HERE THEY COME!

HONEST-TO-GOODNESS ROYALTY! AREN'T YOU NERVOUS?

WHAT FOR? HE'S JUST CAMERA FODDER LIKE ANYONE ELSE! THAT'S PLAIN AS THE NOSE ON YOUR FACE!

TATA RAA!

HIS SERENE HIGHNESS, THE MAHARAJA OF BUMPAKAR!

AN HONOR TO NOSE... UH KNOW YOUR HIGHNESS!

HARRUMPH

TO FOSTER INTERNATIONAL GOOD WILL, THE MAHARAJA HAS PROMISED A *LARGE DONATION* TO OUR CULTURAL FUND! TAKE A MOST *FLATTERING* PORTRAIT OF HIM!

ER...YES! →GULP←

CAN WE...

...SET UP THE LIGHTS...

...UNCA DONALD?

THIS WAY, YOUR HIGHNOSE... UH...HIGH-NESS!

SUDDENLY, OUR COCKY UNCLE'S *SWEATING BULLETS!*

WHAT'S GOT HIM SO RATTLED?

THAT *NOSE!* THAT AWFUL BULBOUS SCHOZZLE! HOW ON EARTH CAN I *COVER UP* THAT MOUNTAIN?

SIT HERE, YOUR GREAT-NESS, WITH YOUR NO— WITH YOUR *FACE* TO THE CAMERA!

WELL... UH... NO!

HIS HIGHNESS WISHES TO BE PHOTOGRAPHED IN THE *STYLE OF BUMPAKAR!* DO YOU HAVE A *NOSEGAY* OF POPPIES AND INKBERRY FOR HIM TO HOLD?

BUT THIS *BACK-DROP* SHOULD MAKE HIM FEEL AT HOME!... *WUP!*

I'LL THANK YOU TO SHOW SOME *RESPECT!* THE MAHARAJA IS A *PROMINENT* WORLD FIGURE! DO NOTHING TO PUT HIS NOSE OUT OF JOINT! IS THAT *UNDERSTOOD?*

OF COURSE! ⇒KOFF⇐ *THIS* IS THE SETTING I HAD IN MIND!

NOW TO TAKE A *LIGHT METER READING* IN THE VICINITY OF YOUR NO... *UH...* *NOBLE* PERSON!

UH OH!

GRUMPH!

POP!

GOTTA ADJUST THESE FLOOD-LIGHTS!... AAOW!!

YOU OKAY, UNCA DONALD?

I'LL BE FINE ONCE I GET THE CAMERA SET UP! WHERE'S MY *MINI-LENS?*

WATCH OUT, DONALD! THIS IS THE *WIDE ANGLE LENS!*

BY THE HUNDRED-HORNED COW OF SHIVA! ⇒PUFF! PANT!⇐ THOSE LAMPS ARE *HOT!*

THEY'RE A *LITTLE BRIGHT,* YOUR HIGHNESS, BUT IT'LL SOON BE OVER!

SMILE! SAY RUDYARD KIPLING!

KLIK!

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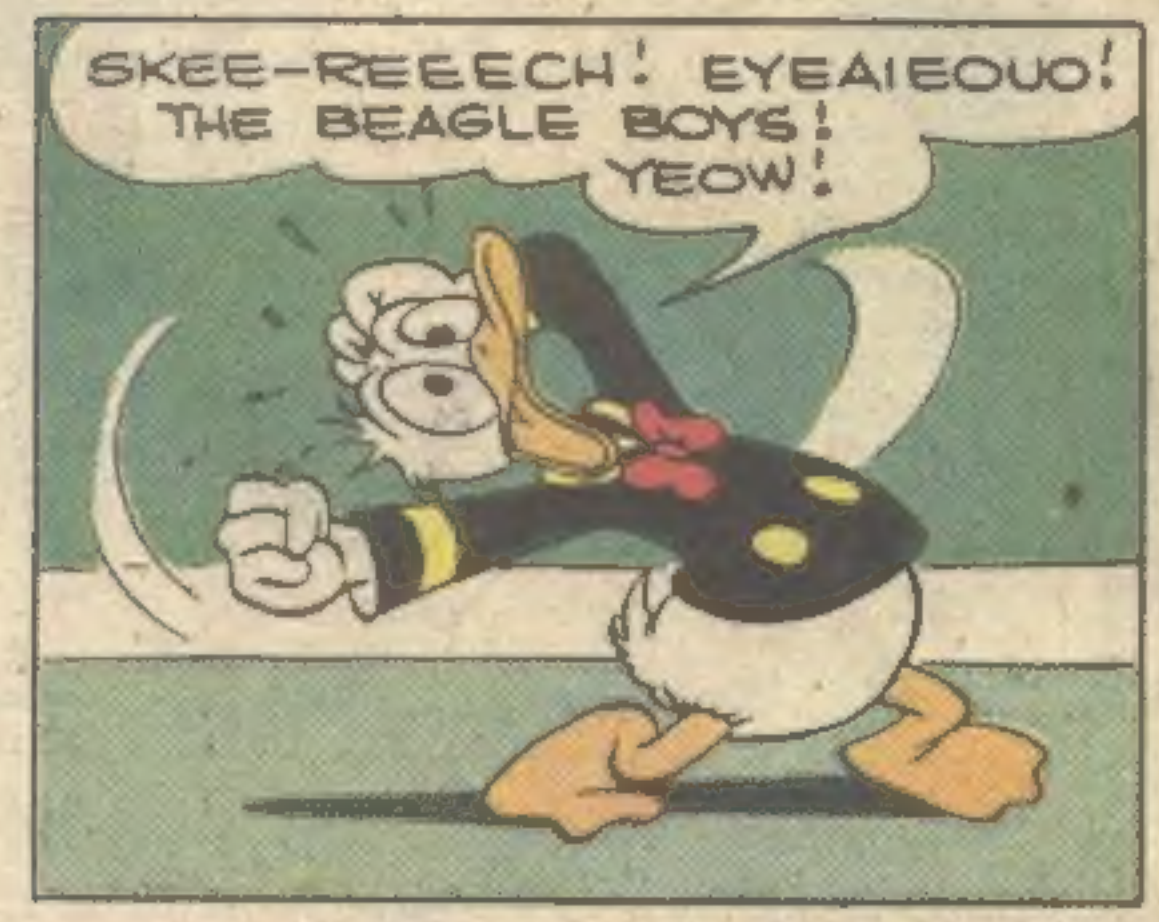
ADVENTURE!



HUMOR!

SUSPENSE!

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ON SALE NOW!

G 234

THE PHOTO FINISH! WHERE ALL RIDES ON THE CLICK OF A SHUTTER!

HERE WE ARE! MY TRIBUTE TO YOUR NOBLE FEATURES!

AH!

TEN THOUSAND HOWLING JACKALS!

THAT PICTURE IS AN *OUTRAGE* ON MY PERSON AND AN *INSULT* ALL OF BUMPAKAR! PACK THE CARPET, FLUNKY! I'M LEAVING!

OH NO!

THIS IS THE *RUIN* OF OUR FUND, MY REPUTATION... AND *YOUR CAREER*, DUCK! AND TO THINK IT HAPPENED *UNDER MY VERY*... NEVER MIND!

SO DONALD LOSES BY A NOSE!

WHAT'S YOUR...

...GREAT TRUTH NOW...

.. UNCA DONALD?

NEVER SAY DIE, BOYS! I'LL ADMIT MY CAREER TOOK A *NOSE DIVE!* BUT THE WORLD'S WIDE, AND DUCKBURG'S ONLY A SMALL CORNER OF IT! A *TRUE* MASTER...

TRIBAL

UNCA CENTRAL STATION

. CAN FIND A *PUBLIC* ANYWHERE! SMILE, PLEASE!

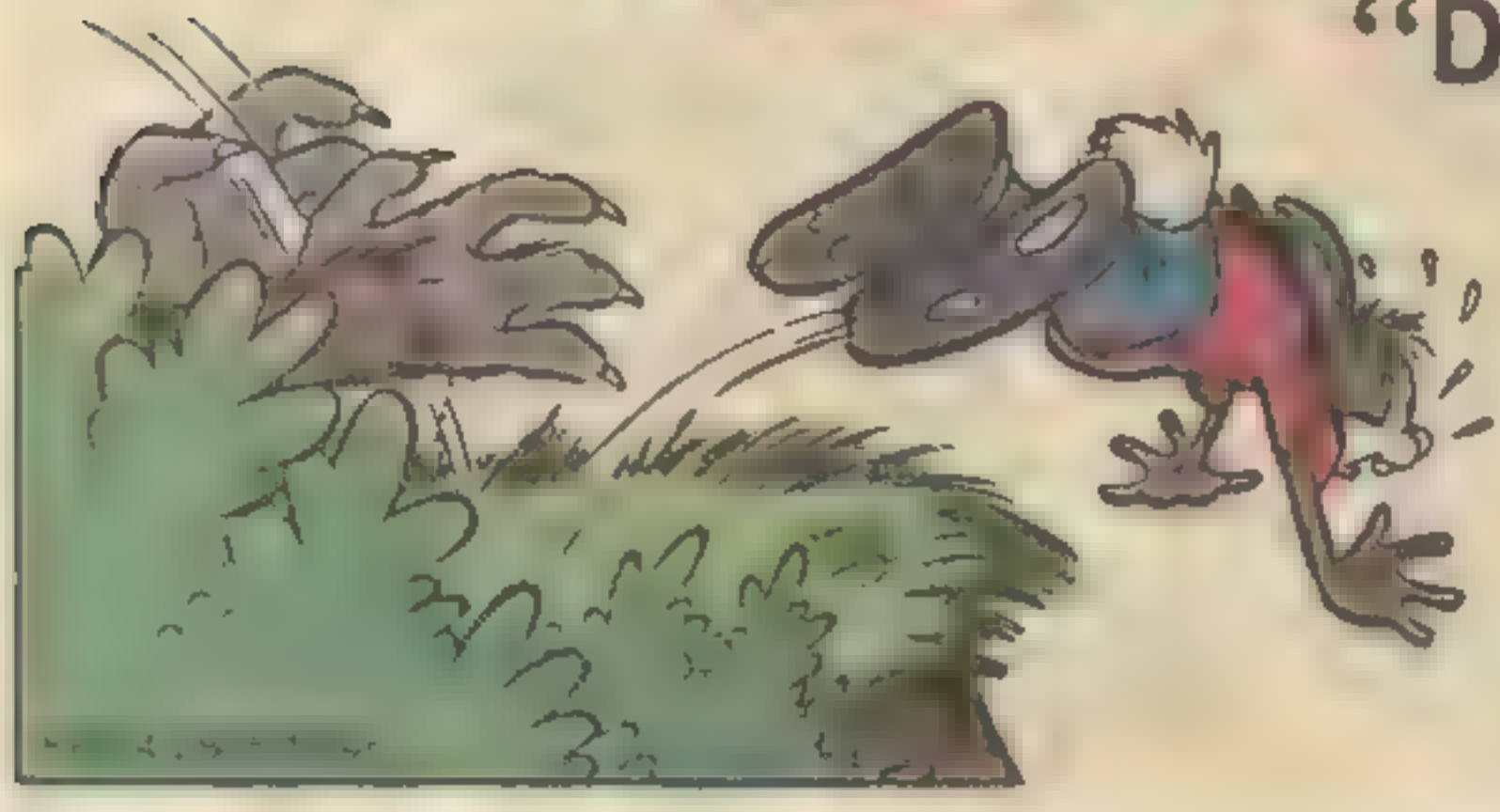
TRIBAL PORTRAITS OUR SPECIALTY

WALT DISNEY'S

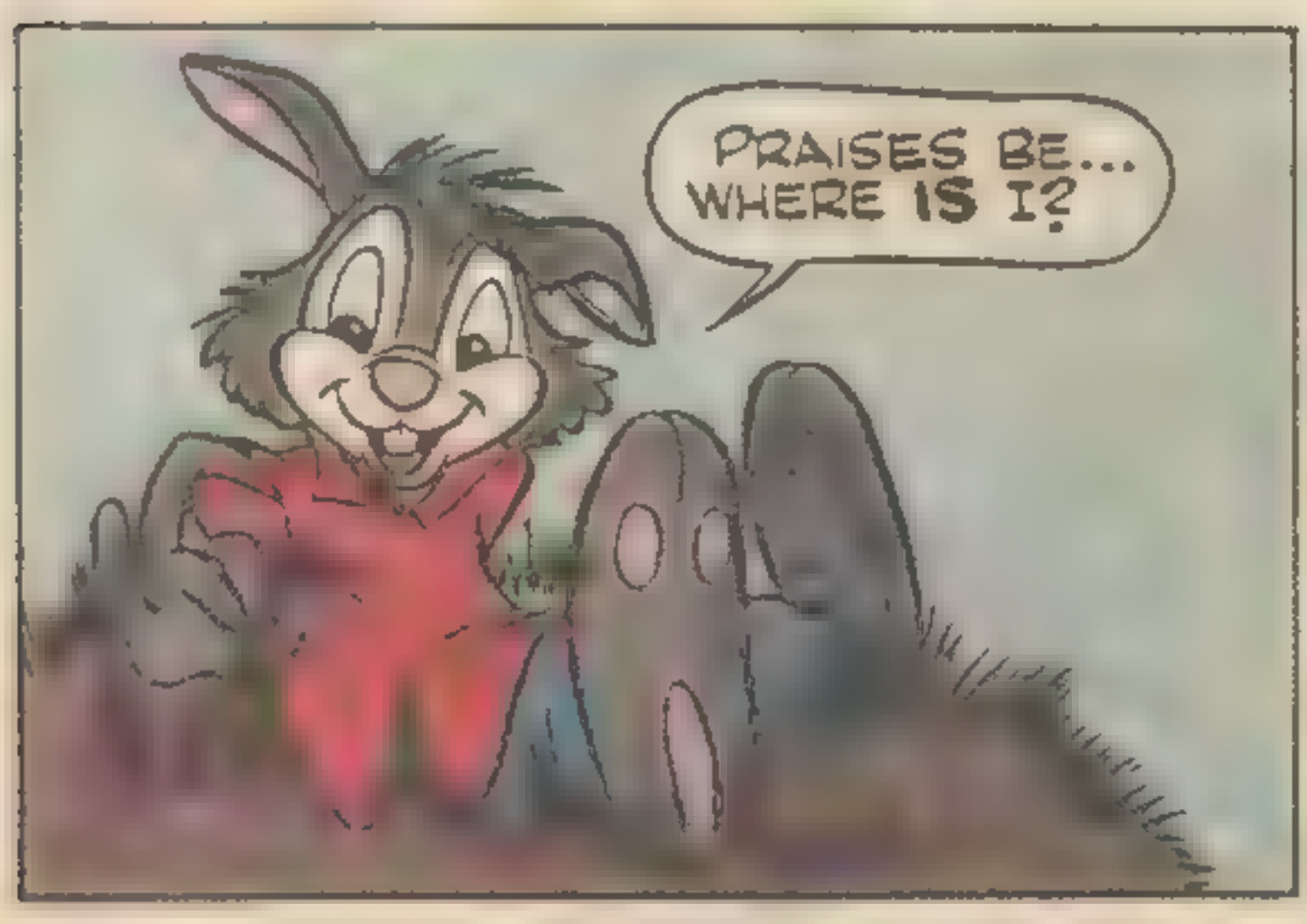
BRER RABBIT

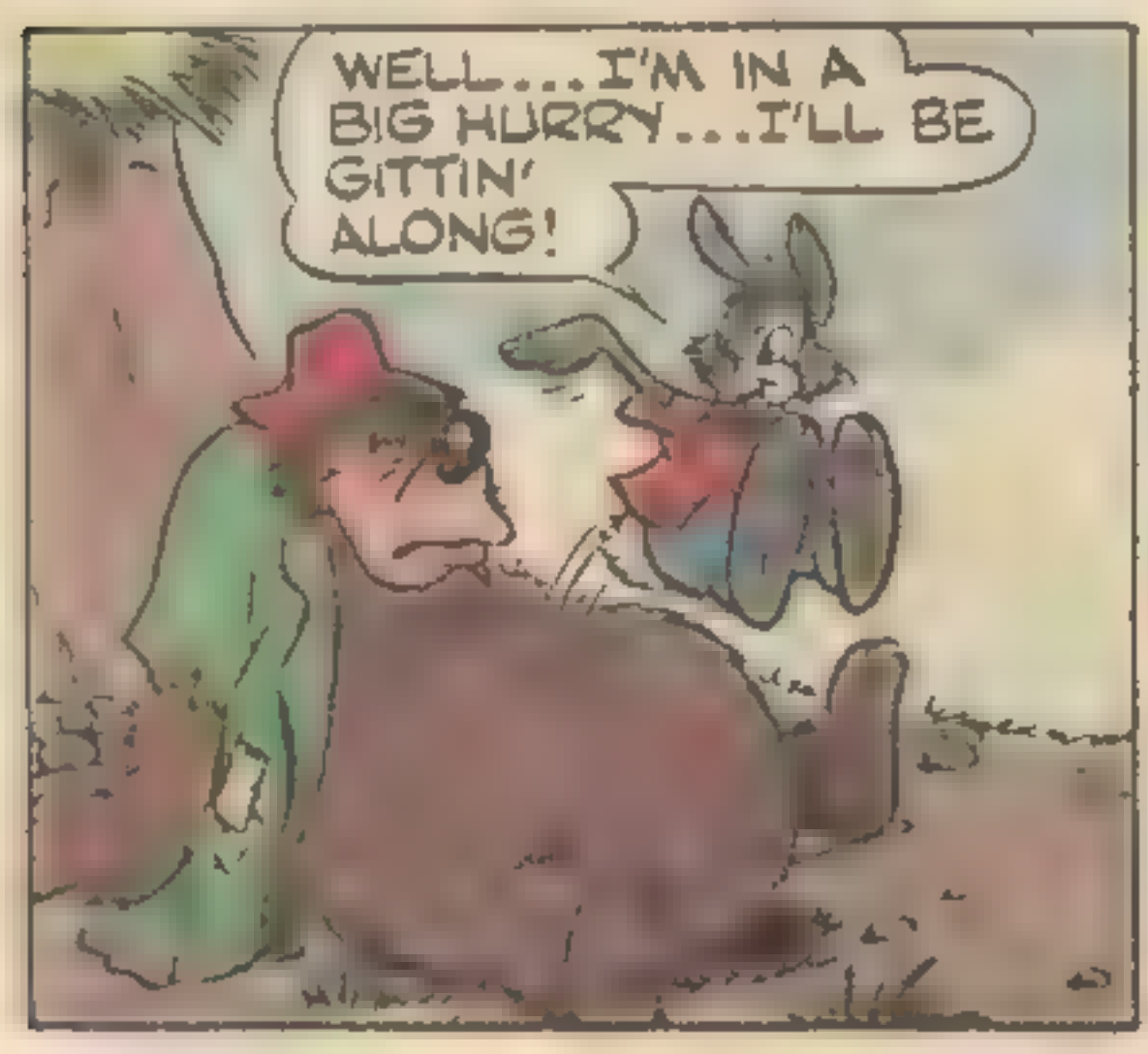
in

"DE CONTEST"

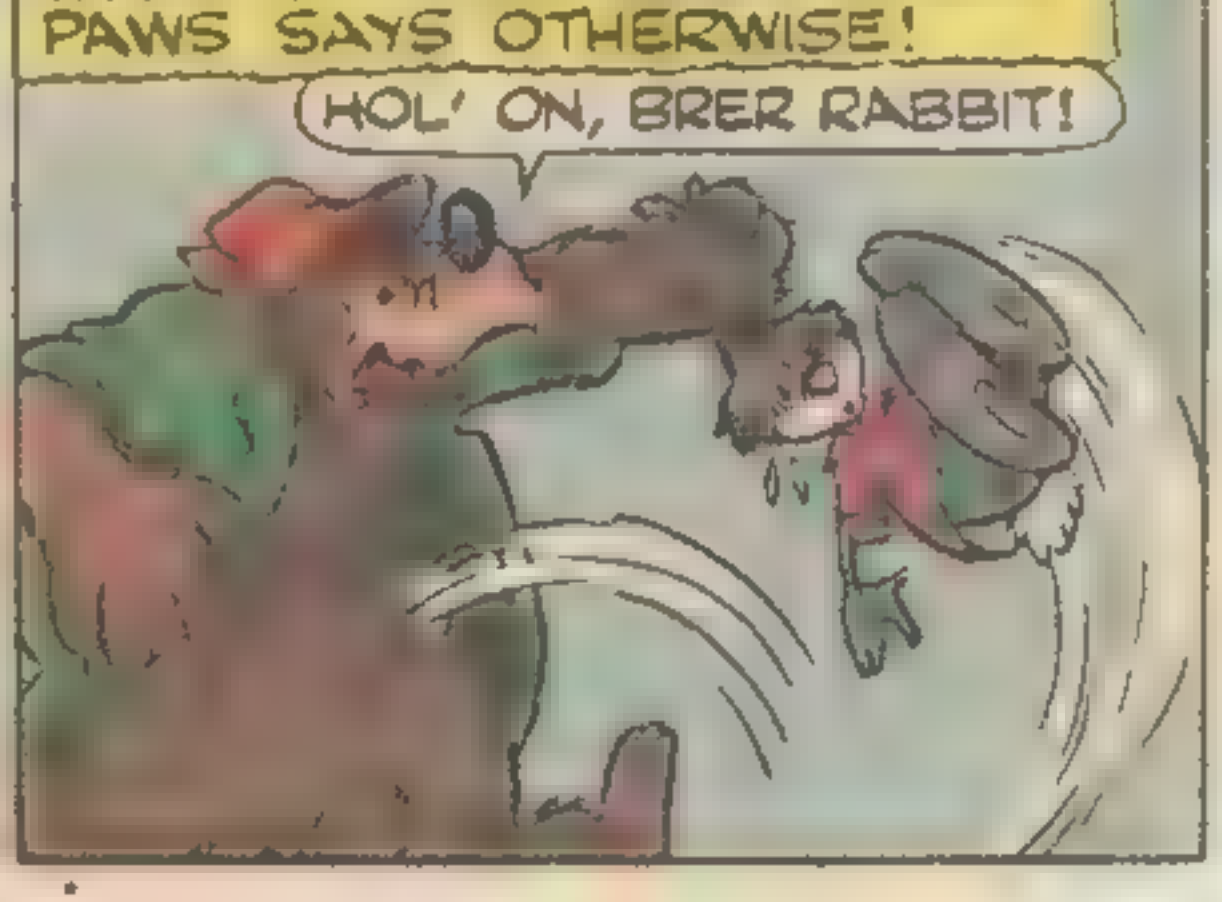


ONE TIME BRER RABBIT JUST MANAGED TO GIT AWAY FROM BRER WOLF ...ONLY TO FALL INTO SUMPIN' ELSE!





BRER RABBIT TRIED TO 'XCUSE H.SSELF OUT OF DE VICINITY.... BUT BRER B'AR'S PAWS SAYS OTHERWISE!



BRER RABBIT

I BEEN LOOKIN' FER YOU FER A LONG TIME... AN' NOW...

AN' N-NOW WHUT:..?

AT LAST I GOT YOU... I'M GOIN' TO TEAR YOU UP IN LITTLE BIDDY PIECES!

W-WELL... IF I WAS AS STRONG AS YOU IS:.. I COULD DO IT, TOO!

SO YOU KNOW I IS DE STRONGEST IN DE WHOLE COMMUNITY?

WELL... YOU IS **NEXT** TO DE STRONGEST, ANYWAY!

WHAT YOU MEAN **NEXT**?

YOU IS NEXT TO BRER TARRYPIN ...**HE** IS DE STRONGEST IN DE COMMUNITY!

HO-HO-HO-HAW! DAT L'IL BRER TARRYPIN STRONGER DAN ME? HOW DAT CONVJLSES ME!

IS YOU TOO CONVULSED TO DO A LITTLE BETTIN' ON DE SUBJECT?

HAW-HAW-HO! ...WHUT YOU GOT THAT SAYS YOU'RE RIGHT?

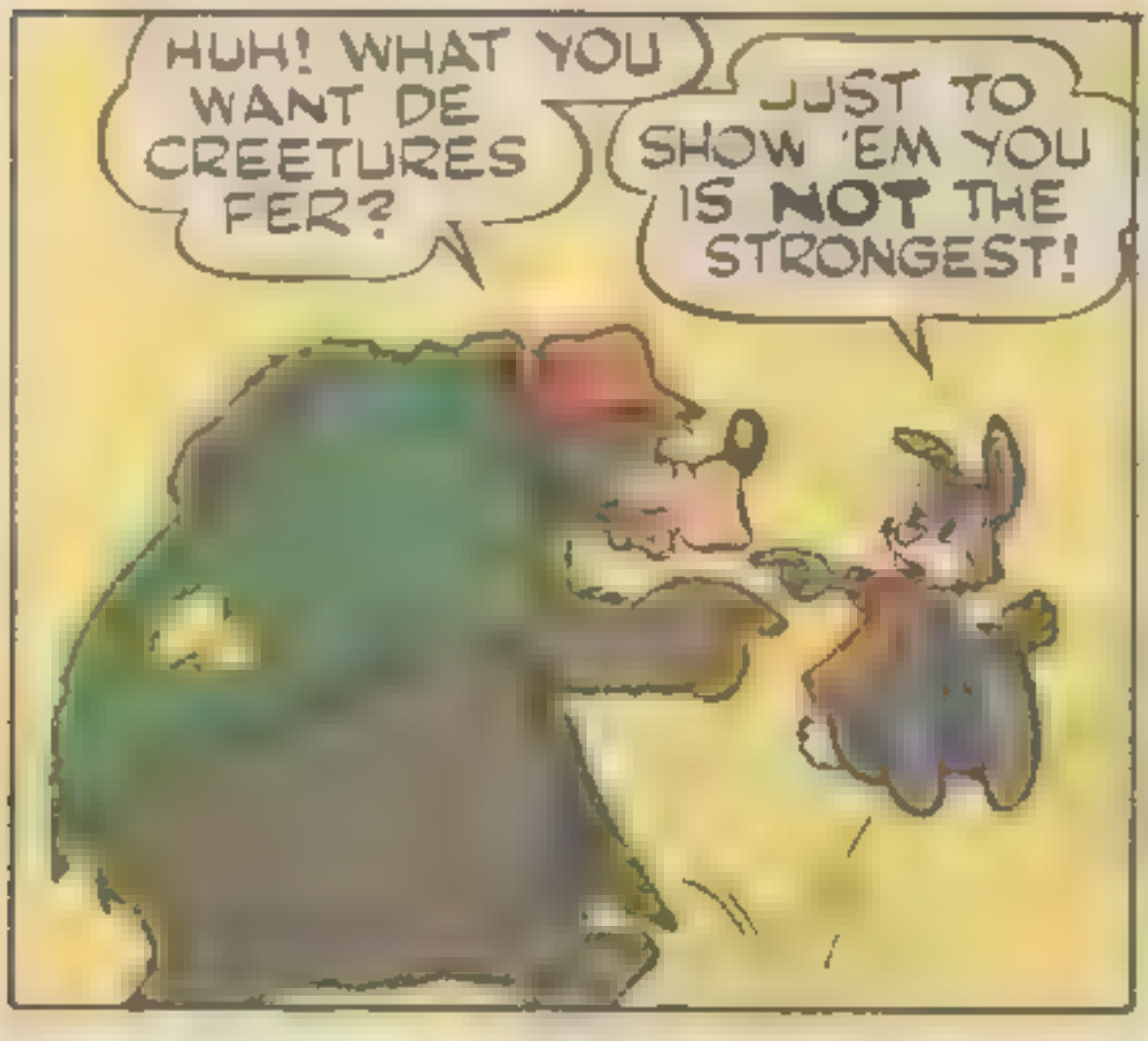
I GOT A SECRET **HONEY TREE** DAT SAYS I'M RIGHT!

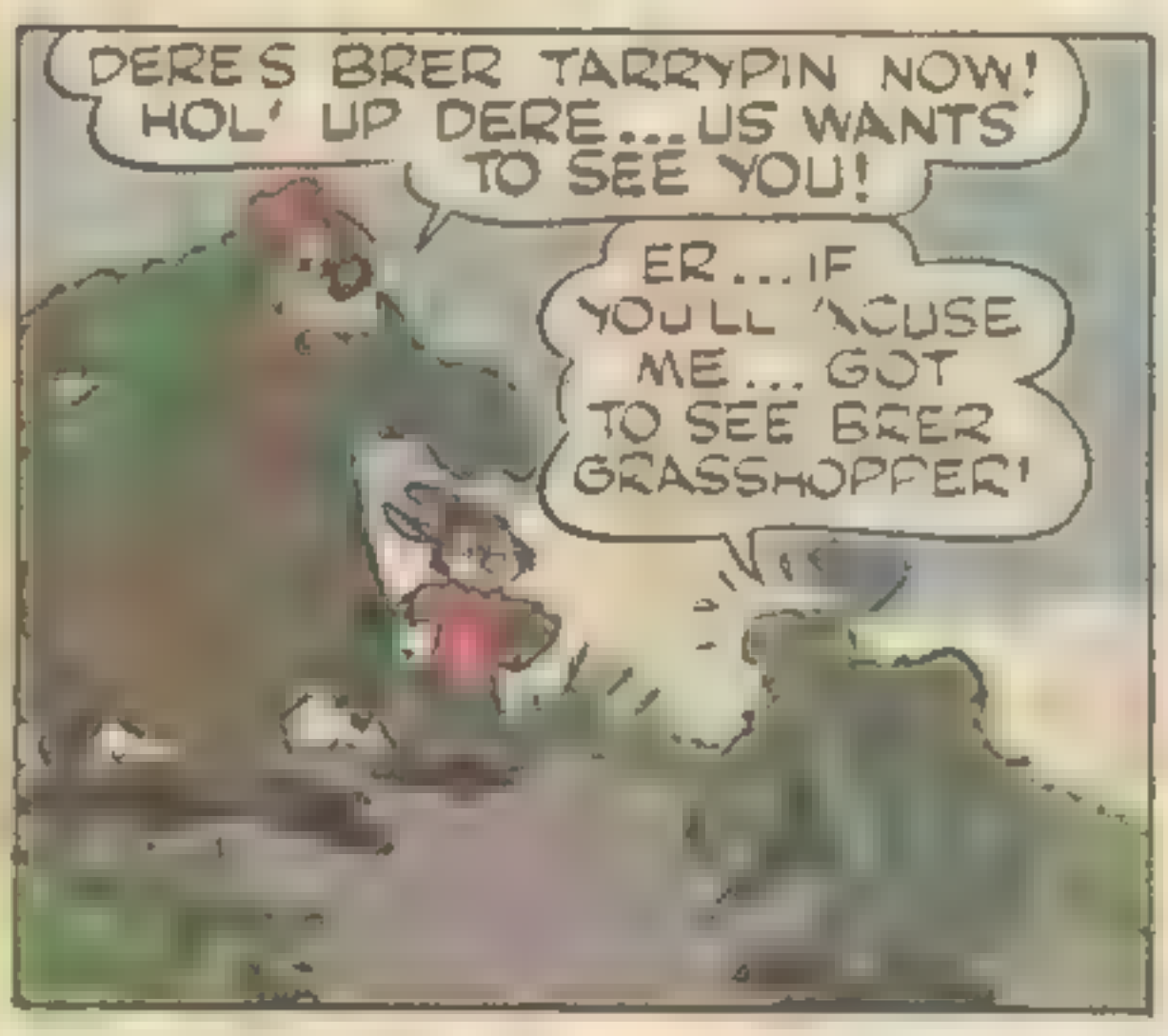
THE LESS THE BRAINS ... THE BIGGER THE BETS!

DE CONTEST

SO...YOU THINKS LI'L OL' BRER TARRYPIN IS STRONGER THAN I IS?
I... I SHO' DOES!

DEN LET'S SETTLE DIS RIGHT NOW!
YEAH... AN' LET'S GIT ALL THE CREETURES TO WITNESS IT!

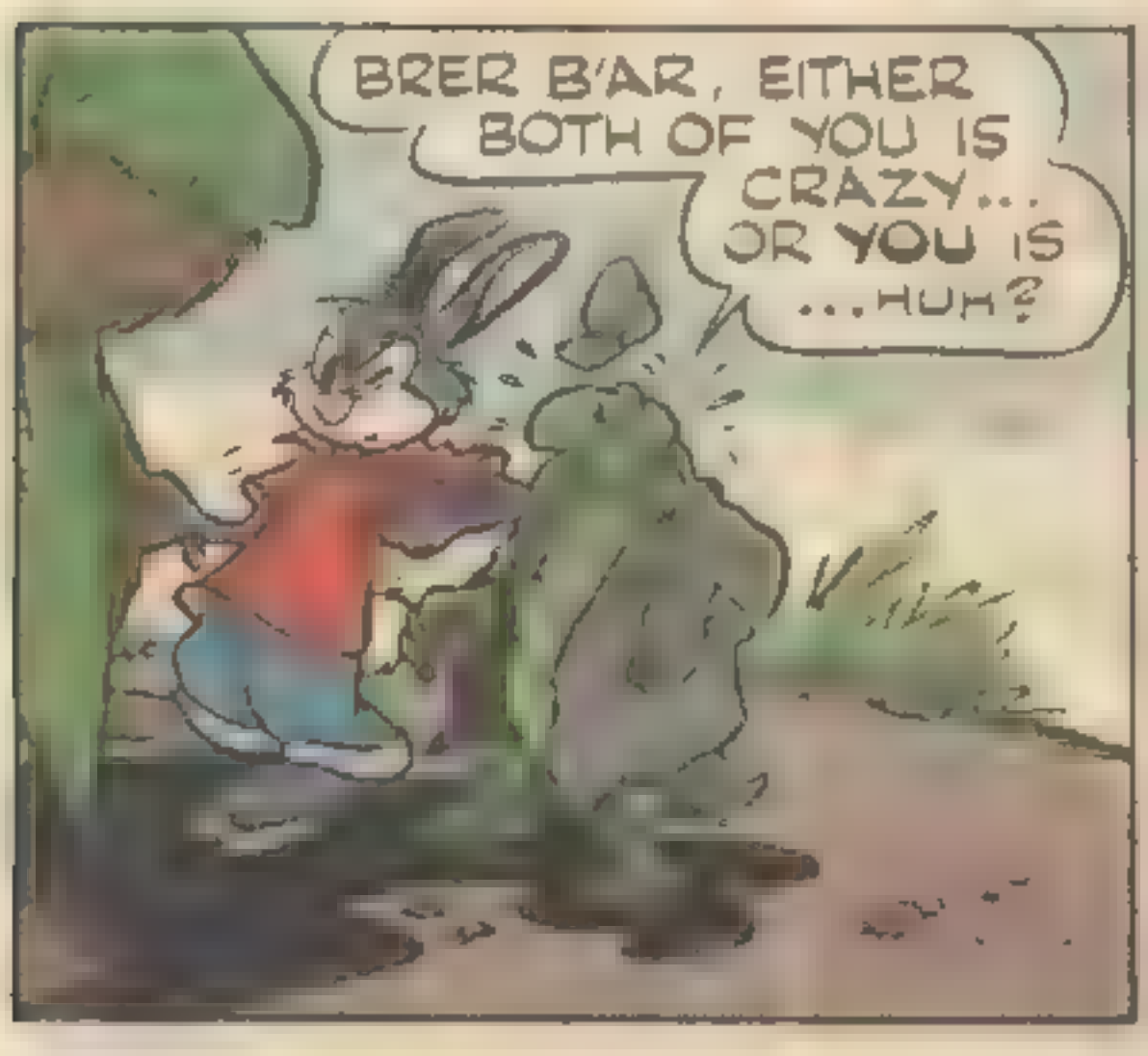

HUH! WHAT YOU WANT DE CREETURES FER?
JJST TO SHOW 'EM YOU IS **NOT** THE STRONGEST!

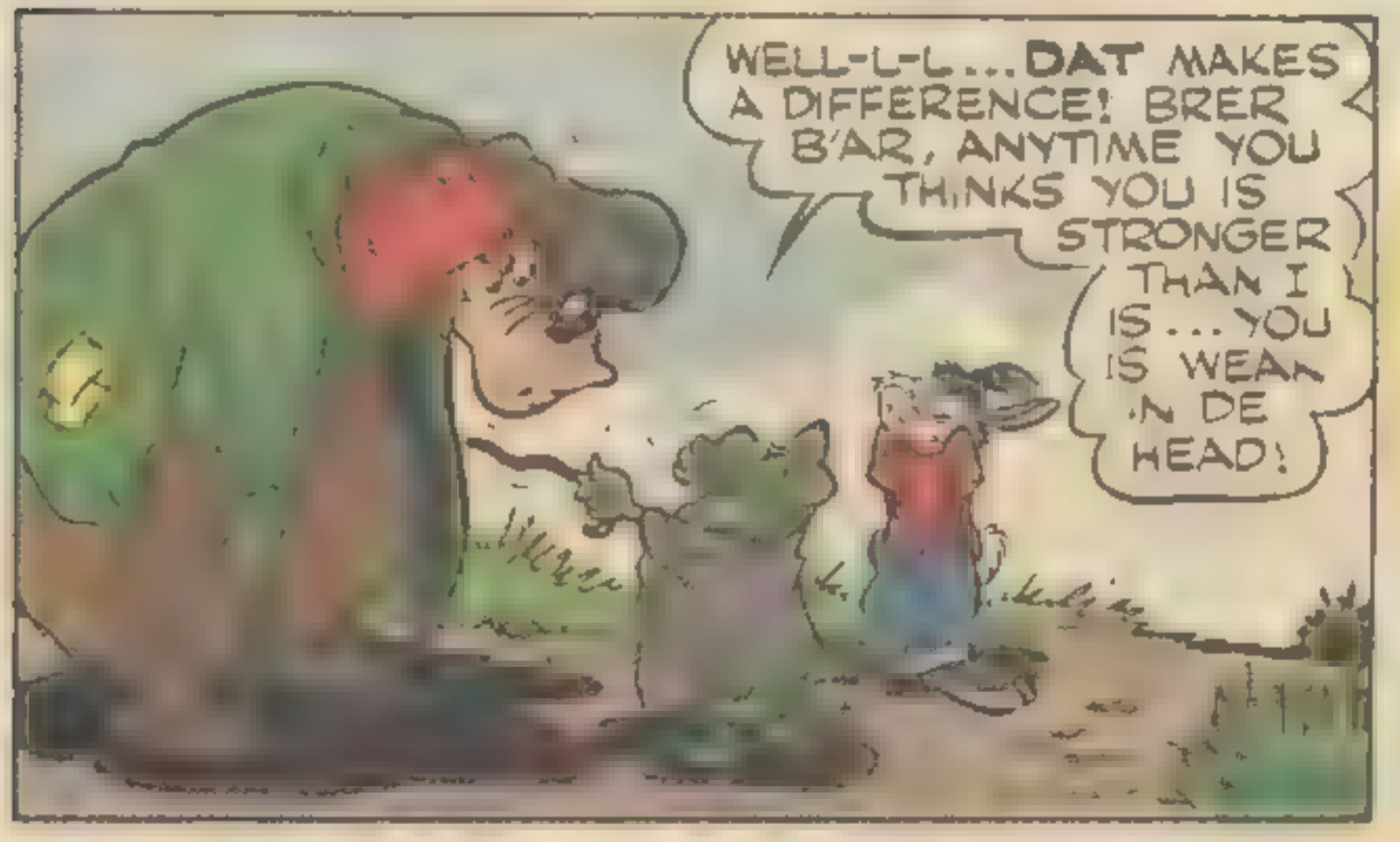

DERE'S BRER TARRYPIN NOW! HOL' UP DERE... US WANTS TO SEE YOU!
ER... IF YOU'LL 'XCUSE ME... GOT TO SEE BRER GRASSHOPPER!

US WANTS TO TALK TO YOU!
...BUT BRER GRASSHOPPER IS...

BRER RABBIT SAYS YOU IS STRONGER DAN I IS..!
W-WHO..? M-ME...?

BRER RABBIT





TWO HEADS IS BETTER THAN ONE ...'SPECIALLY WHEN ONE IS MOSTLY EMPTY!

BRER B'AR AN' BRER TARRYPIN IS GOIN' TO SETTLE WHO'S THE STRONGEST...AN' IF BRER B'AR WINS, BRER RABBIT LOSES!
AN' IF I WINS, BRER RABBIT, I GITS YOUR HONEY TREE... AN' YOU!
...IF YOU WINS!

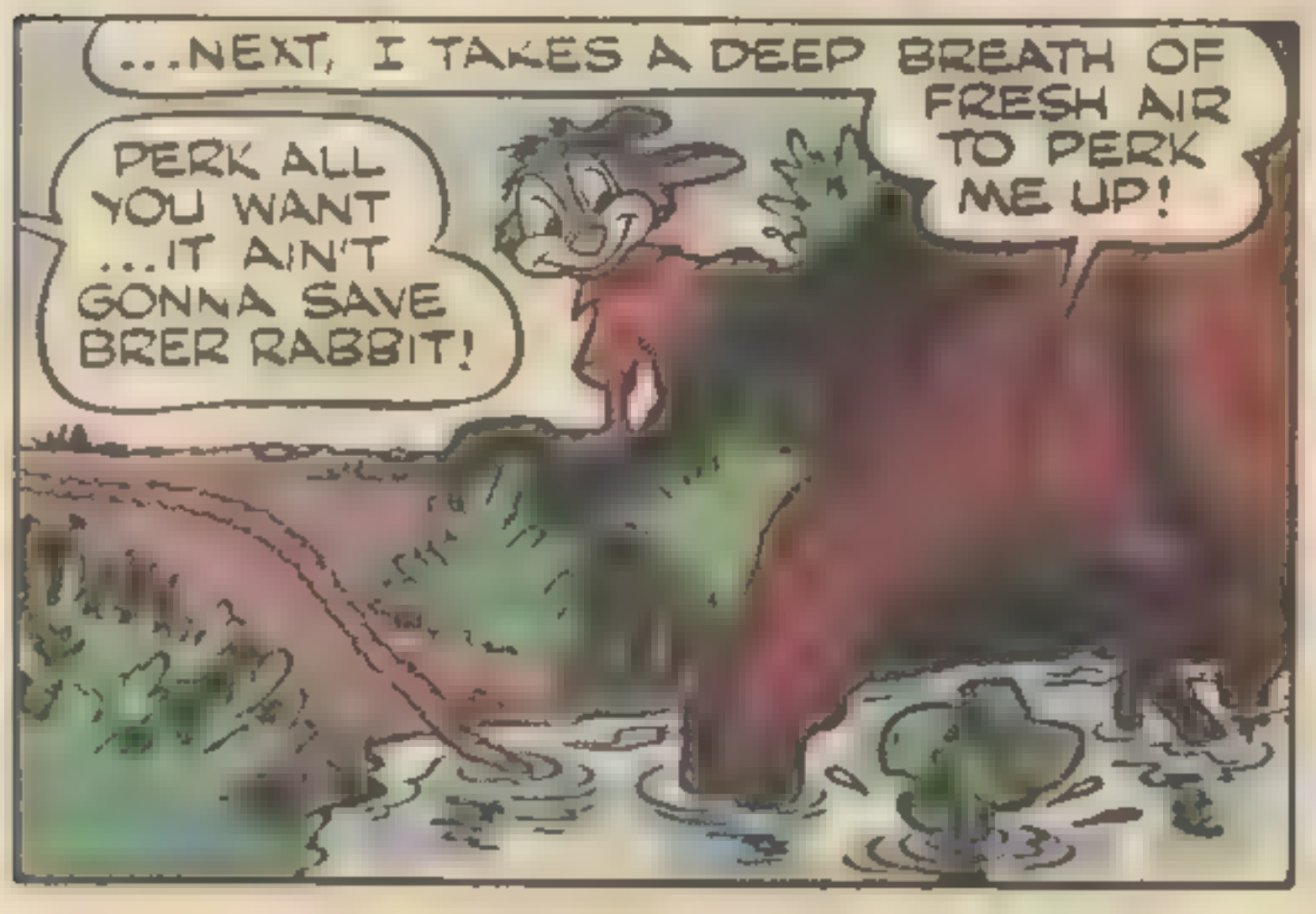
DE CONTEST

BETTER DO YO' LAFFIN' NOW, BRER B'AR!

HOLD ON...I AIN'T GOT MY GRIP YET!
OH... 'XCUSE ME!

NO FAIR PULLIN' TILL BRER TARRYPIN IS READY!
DAT WUZ A SLIP!

FIRST, LEMME GIT MY HANDS AN' FOOTS WET!
GIT 'EM WET AS YOU PLEASE!


...NEXT, I TAKES A DEEP BREATH OF FRESH AIR TO PERK ME UP!
PERK ALL YOU WANT ...IT AIN'T GONNA SAVE BRER RABBIT!

BRER RABBIT

I IS READY NOW...

THEN..GO!

...AND HERE COMES THE DECISION!

...UGHGHGH ...GHGH!

YOU PULLS MIGHTY GOOD, BRER B'AR!

DIS IS TOO EASY! UGHGHGHGH...

DID YOU SAY SOMETHING, BRER B'AR?

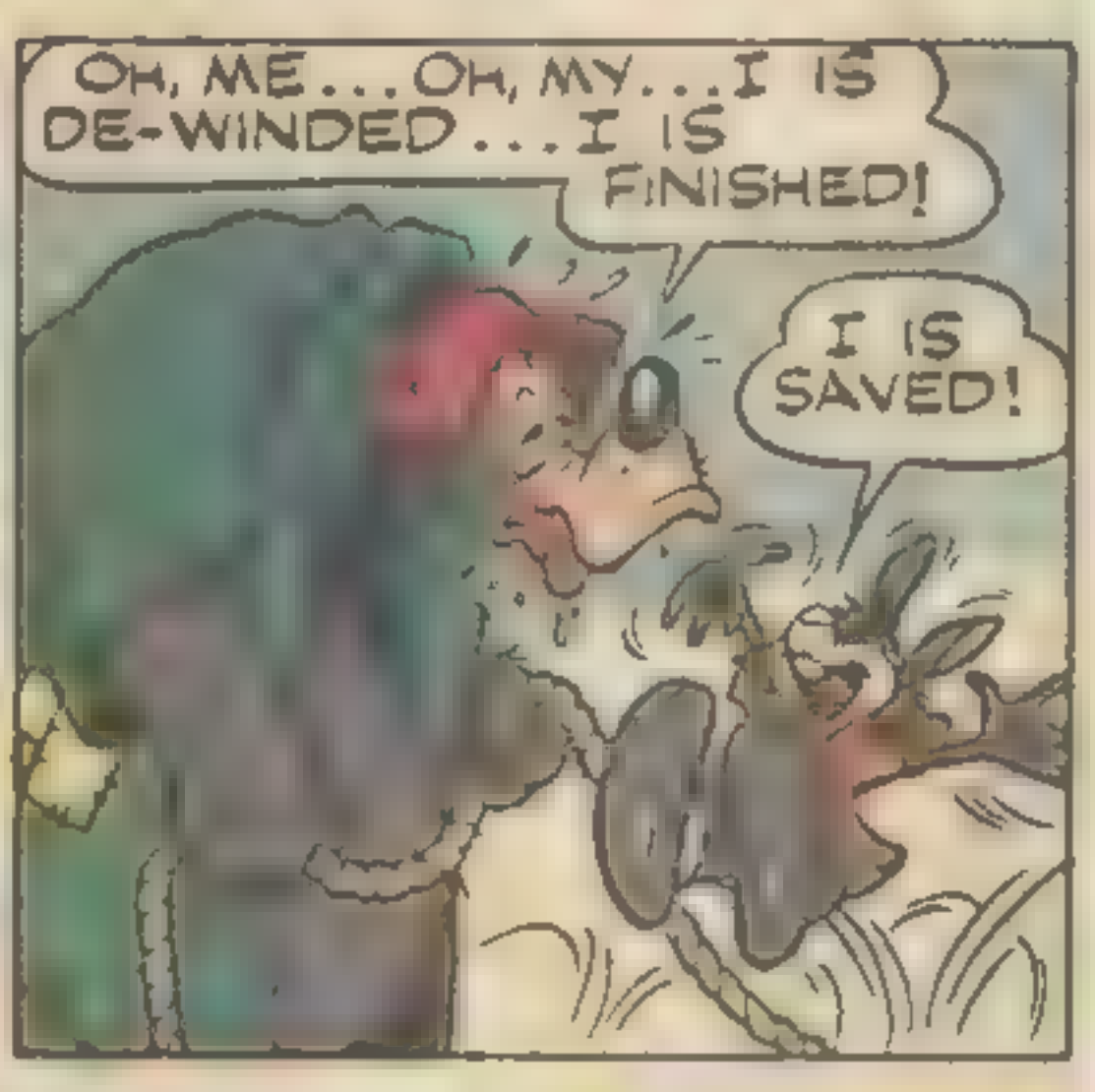
HMMM...MY LEF' HAND IS GITTIN' A MITE TIRED!

DE CONTEST

YOU "UGHGHS" A MIGHTY FINE "UGHGH", BRER B'AR!

DIS TIME I IS GONNA SNATCH YOU IN TWO!

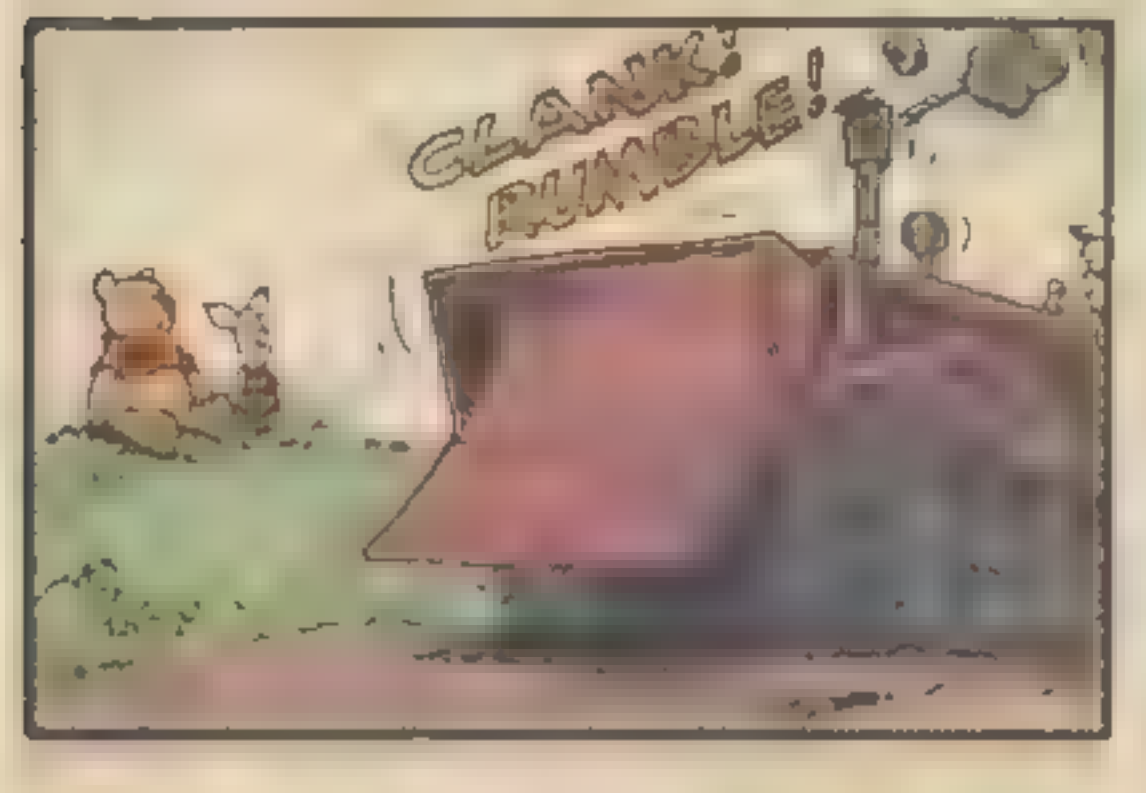
OH-OH!... TREE, DON'T COME LOOSE!

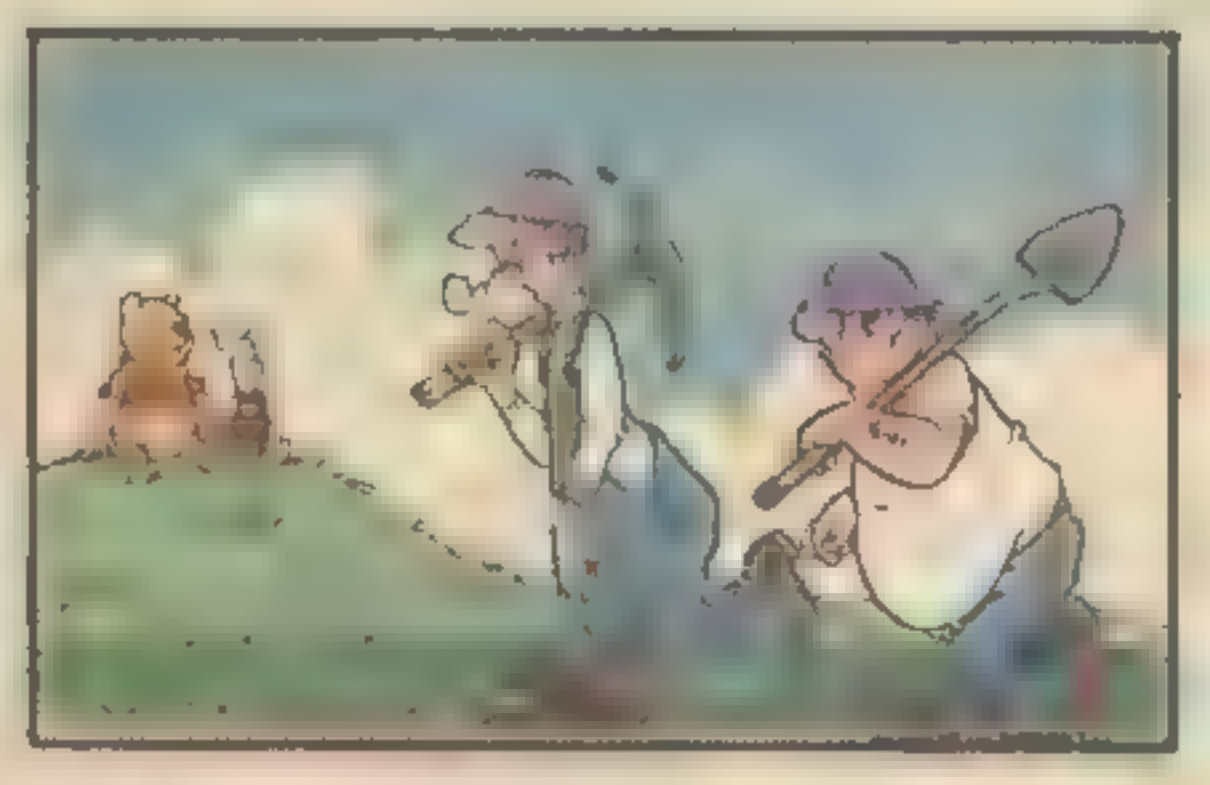

OH, ME... OH, MY... I IS DE-WINDED... I IS FINISHED!
I IS SAVED!

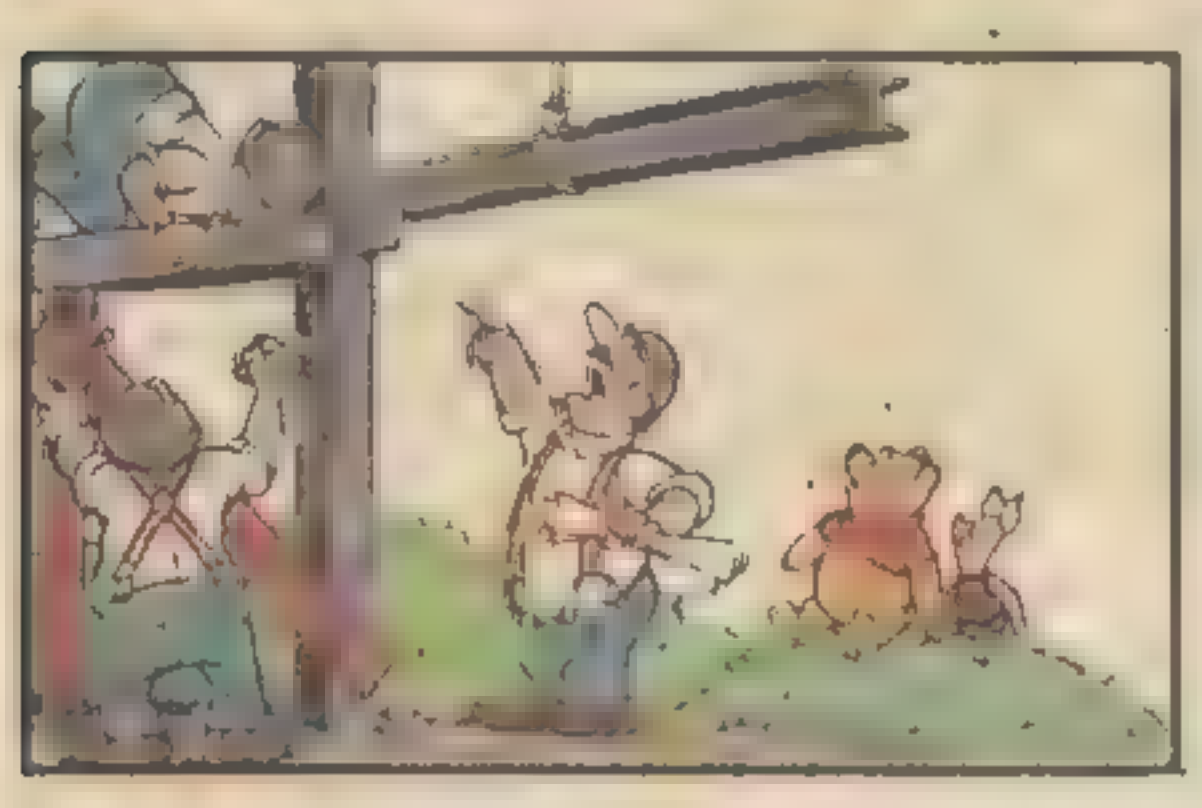
BRER TARRYPIN... YOU IS DE WINNER!
THE CHAMPEEN!

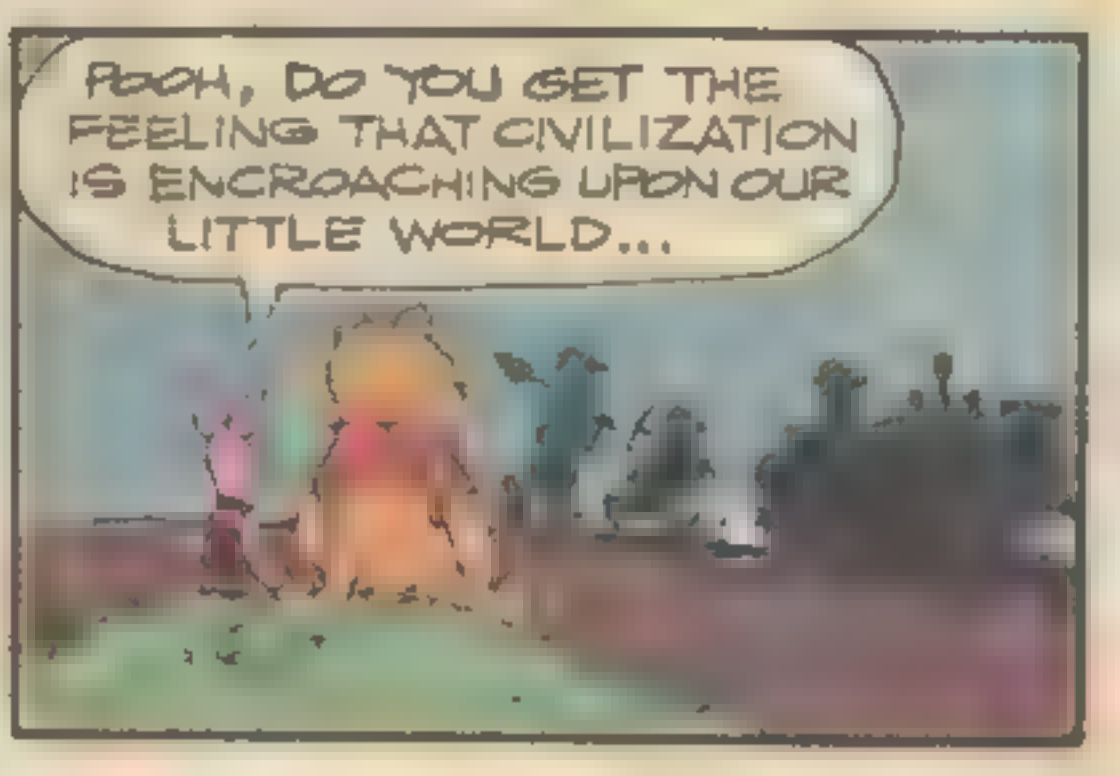
JCKS LAY EGGS... GEESE LAY WAGERS!

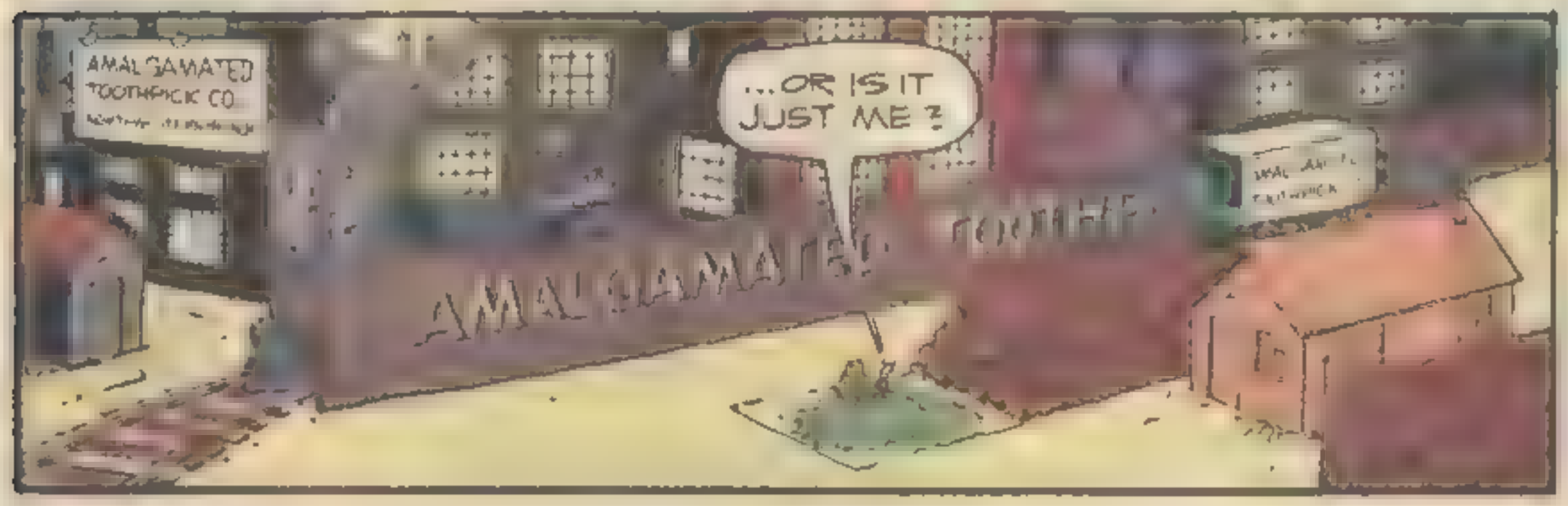
Walt Disney's Winnie the Pooh











Walt Disney's

GYRO GEARLOOSE

US 18

I BELIEVE THIS LITTLE DEVICE I HAVE INVENTED IS WHAT MEN HAVE WANTED ALL THROUGH HISTORY!

IT'S A SIMPLE TOOL FOR FINDING *GOLD*! AND I'M SURE I'VE MADE IT SO *GOOD* IT CAN'T MAKE A MISTAKE!

BUZZ

THERE! IT'S FOUND GOLD ALREADY! A NUGGET OR SOMETHING IS UNDER ITS ELECTRONIC EYE!

SURE ENOUGH! A SMALL NUGGET THAT NO ONE WOULD EVER HAVE GUESSED WAS THERE!

NO DOUBT MANY PROSPECTORS HAVE PLODDED OVER THIS PARCHED LAND AND THEIR BOOTS HAVE STEPPED UNKNOWINGLY ON THIS VERY SPOT!

THERE! I'VE FOUND *ANOTHER* NUGGET! AND THE DEPTH GAUGE ON THE GIZMO TELLS ME THAT IT'S ONLY *ELEVEN INCHES* UNDER THE GROUND!

BUZZ

SURE ENOUGH! *ELEVEN* INCHES DOWN IS A LOVELY CHUNK OF *PURE GOLD*! WAG MY WIG! I'VE REALLY INVENTED MYSELF A SLICK ARTICLE!

SOON!

BUZZ!...BUZZ!...BUZZ! EVERYWHERE I WALK I FIND GOLD!

BUZZ

I ONLY WANTED TO *TEST* THIS INVENTION HERE IN THE DESERT, BUT ALREADY IT'S MAKING ME *RICH*!

?

I'LL GIVE IT ONE MORE SWING AROUND THIS HUMP OF GROUND AND THEN GO HOME! NO USE IN MY BEING HOGGISH!

GOODNESS! IT'S BUZZING LIKE MAD! I MUST HAVE FOUND THE *MOTHER LODE*, ITSELF!

BZZZ

BZZZ

OR AT LEAST *QUITE* A PIECE OF GOLD! SEEMS TO BE ABOUT *THREE FEET ACROSS* AND OF IRREGULAR SHAPE!

I'LL DRAW THE OUTLINES OF THIS *GOLDEN BOULDER* SO AS TO SEE WHICH SIDE LOOKS BEST TO DIG FROM!

AN ODD-LOOKING MASS, ISN'T IT? PERHAPS A BIG SQUARE HOLE WILL BE BEST FOR BRINGING IT UP!

OH, ME! THIS SHOVELING IS *WORK*! WHILE I WAS ABOUT IT, I SHOULD HAVE INVENTED AN *EASY* WAY TO DIG HOLES!

MINUTES PASS!

(PUFF! PANT!) I'VE WORN OUT MY SHOVEL AND HAVEN'T REACHED THAT GOLD YET!

I'LL HAVE TO SAUCER TO THE NEAREST TOWN AND BUY ANOTHER SHOVEL!

MORE MINUTES PASS!

NOW I'VE WORN OUT THE SECOND SHOVEL, AND STILL NO GOLD!

I'LL BUY *ONE* MORE SHOVEL! AND WHEN THAT'S GONE, I'LL BE GONE, TOO!

SUCH PROVES TO BE THE CASE!

I GIVE UP! (PUFF! PANT!) *GET ME OUT OF HERE!*

IT CAN'T BE THAT I MADE A MISTAKE! THAT GIZMO SAW GOLD DOWN THERE! I'LL CHECK IT AGAIN!

SURE ENOUGH! THE THING *DID* SEE GOLD, BUT— UH, OH!

BUZZ

?

BZZZZZZ

I SEE WHERE I MADE MY *MISTAKE*! I FORGOT TO CHECK THE *DEPTH GAUGE*!

JANGLE JANGLE

X-2 OVER 300 B! I NEVER GOT A READING LIKE *THAT* BEFORE!

HISS

I'LL HAVE TO FIGURE IT OUT IN *ALGEBRA*! I'VE A SUSPICION THAT GOLD IS MIGHTY *FAR* UNDER THE GROUND!

HISS! HISS! HISS!

PUFF MY CHEEKS AND CALL ME GOPHER! THAT GOLD IS *6784 MILES* STRAIGHT DOWN!

HISS!

WHERE'S THE PICTURE I DREW OF THAT LUMP OF *GOLD*! I WANT ANOTHER LOOK AT THE *SHAPE* OF IT!

IT MAKES *SENSE* NOW! I JUST DIDN'T HOLD THE PAPER RIGHT!

THAT'S A GOLD *TEMPLE LION* IN A HAN PALACE SOMEWHERE IN *CHINA*!

WAG MY WIG! I WOULD HAVE HAD TO DIG MY WAY CLEAR THROUGH TO THE *OTHER SIDE OF THE EARTH!*

WHICH PROVES CONFUCIUS WAS RIGHT WHEN HE SAID "*NOBODY CAN MAKE A MACHINE SO SMART THAT SOME JERK WON'T BE TOO DUMB TO RUN IT!*"

WALT DISNEY'S

Mickey Mouse

in THE MONSTER OF SAWTOOTH MOUNTAIN

IT'S BEEN QUITE A WHILE SINCE YOU'VE CALLED US IN ON A CASE, CHIEF O'HARA! WE WERE FEELING NEGLECTED!

WELL, IT'S NOT EXACTLY A CASE, MICKEY!

WDC&S 220

FIRST OF ALL, DO YOU SKI?

OH, AFTER A FASHION! WHY?

WELL, MY COUSIN FROSTY O'HARA OWNS A SKI RESORT UP AT SNOW MOUNTAIN! HE'S INVITED YOU AND GOOFY UP FOR AS LONG AS YOU WANT TO STAY!

HMM!

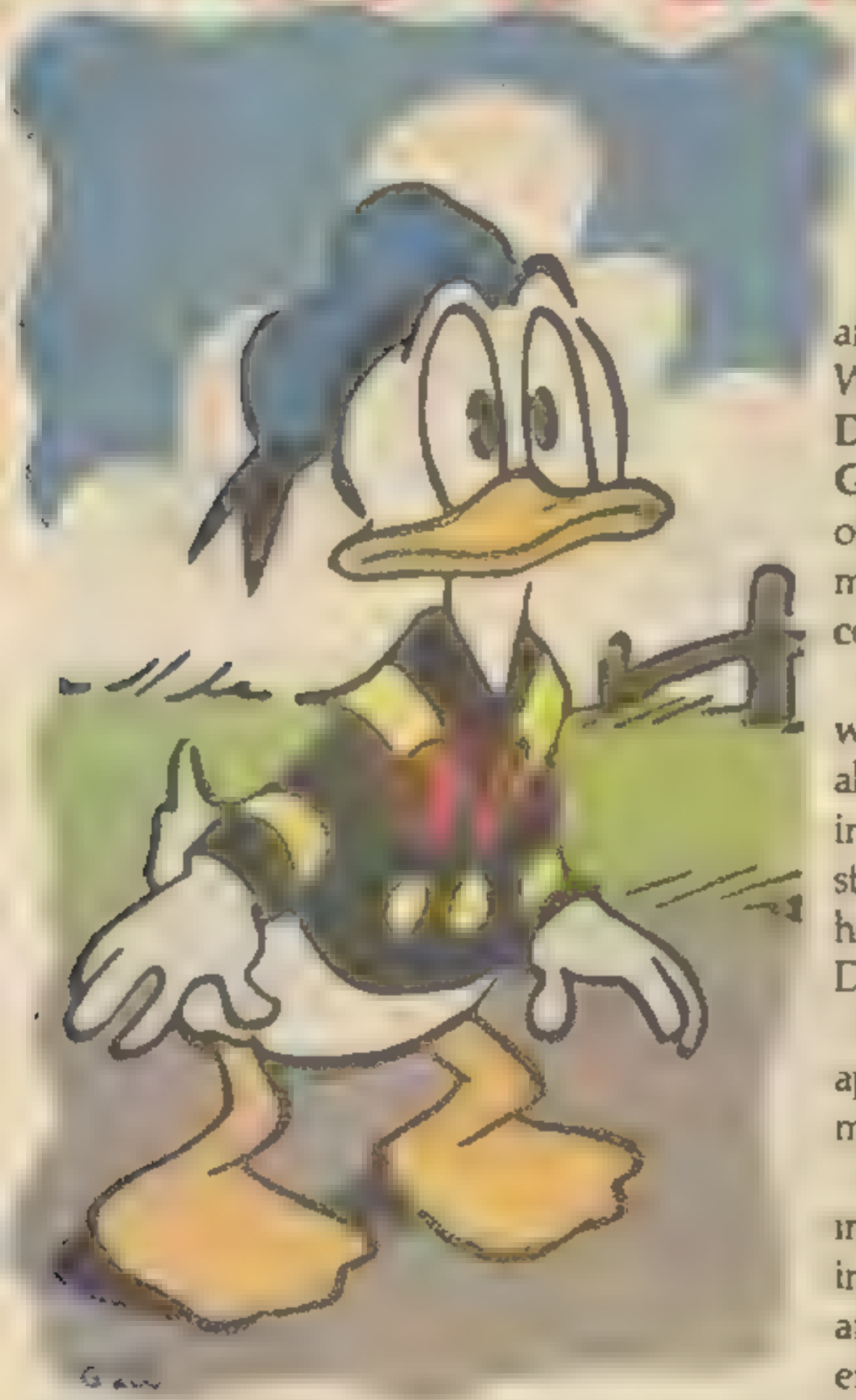
YOU MEAN FOR AS LONG AS IT TAKES TO UNRAVEL THE MYSTERY OR WHATEVER IT IS THAT'S BOTHERING HIM!

OH, ALL RIGHT! I GUESS I CAN'T KID YOU! HE HAS GOT A PROBLEM!

THERE HAVE BEEN A SERIES OF PECULIAR INCIDENTS AROUND THE AREA! NO ONE'S BEEN HURT, AND NO DAMAGE HAS BEEN DONE...YET!

SUCH AS?

WHO IS CARL BARKS?



And why is there a *thirty-volume Library* devoted to his work?

He's the man who single-handedly wrote and drew over 500 comic book stories for Walt Disney featuring **Donald Duck**, **Huey**, **Dewey** and **Louie**, **Uncle Scrooge**, **Gyro Gearloose**, **Gladstone Gander**, and many other Disney characters. These are among the most beloved—and most sought after—comics of all time.

Barks' stories are charming, adventurous, witty, suspenseful, memorable, and—best of all—funny. His work is printed and reprinted in comics all over the world, his stories are studied in universities, and the expressiveness he achieved in his artwork is the goal aspiring Disney comic book artists strive for.

Most of the comics his stories originally appeared in are expensive collector's editions; many are extremely hard to find at **any** price.

For this reason, Another Rainbow Publishing (parent company of Gladstone) is collecting the famous Barks Disney stories into an oversized, 10-set, 30-volume hardcover encyclopedia called **The Carl Barks Library**

Each set of three volumes comes in a handsome, colorful slipcase, printed and bound using the finest book manufacturing methods known. Barks' artwork is clearly printed in sharp black and white, just as he originally drew it. Details that went unnoticed before leap off the pages. As a bonus, covers to the original comic books are reproduced in full color on slick paper and tipped in.

Because of the care and expense that goes into each set, the retail price is $100.00 per three-book set, a bargain when you consider the price of a cheaply-made hardcover bestseller these days. These books are not sold in chain bookstores but are available only from the publisher and from selected comic book specialty shops.

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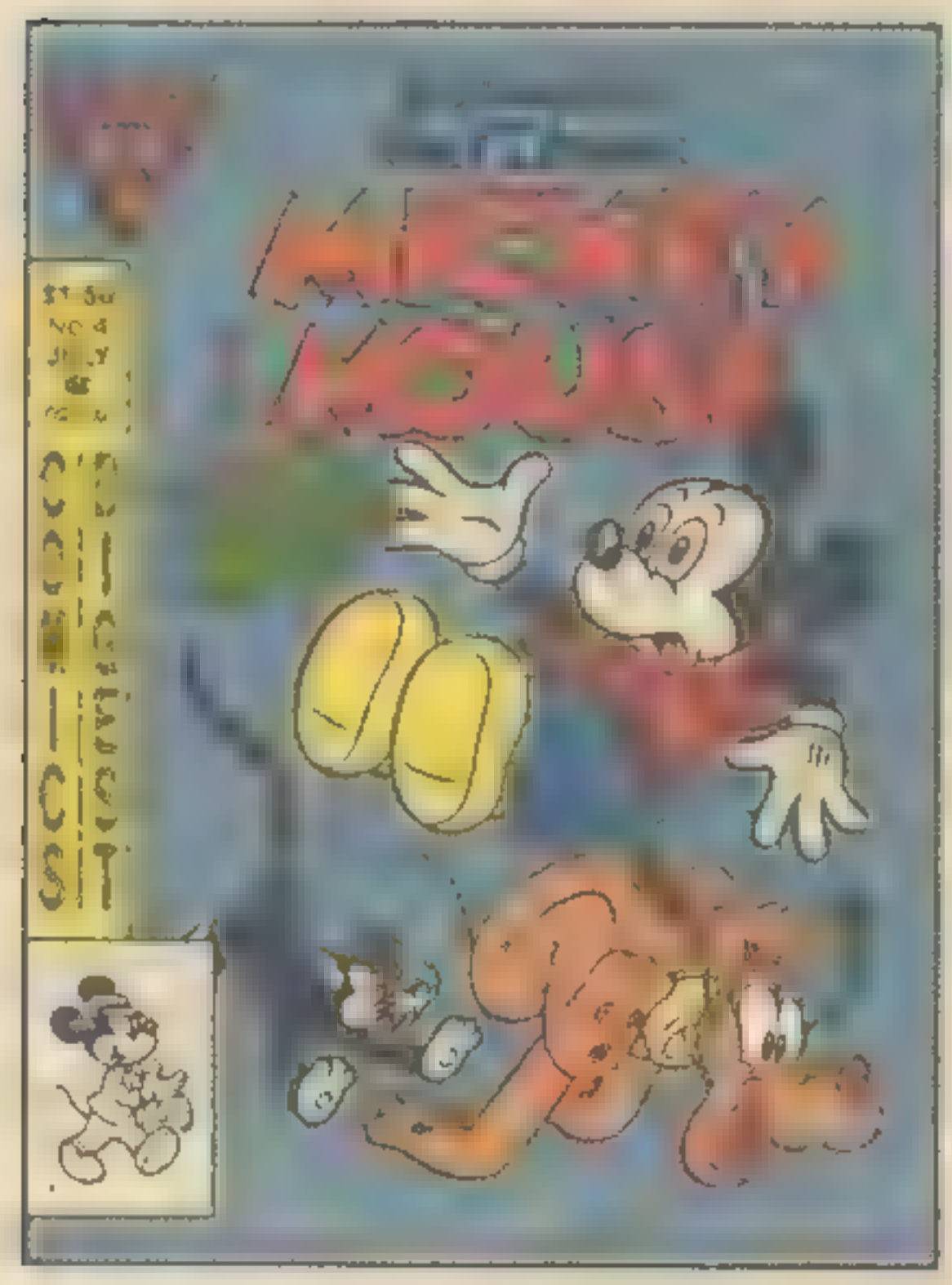

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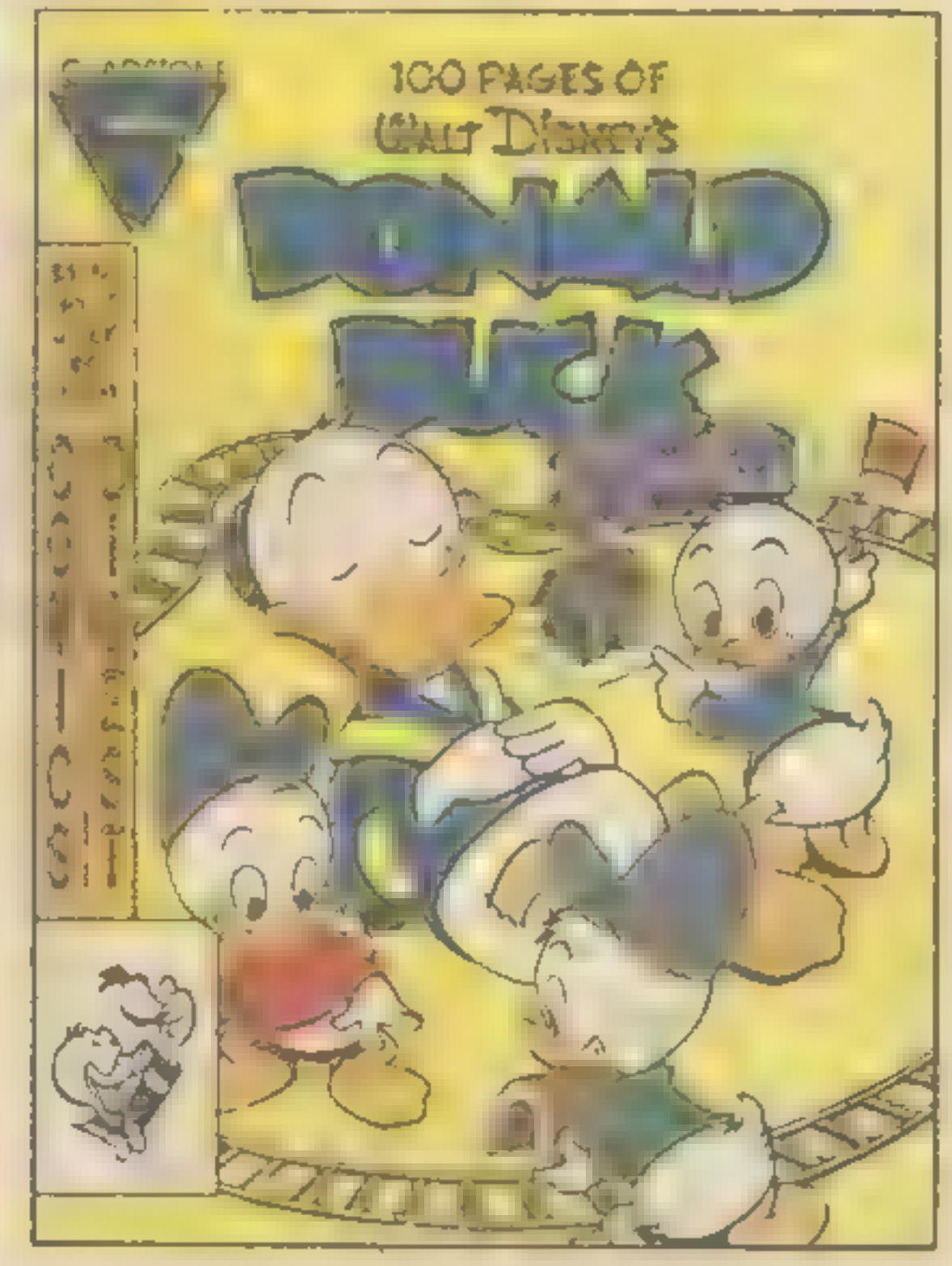

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WELL, FOR EXAMPLE, LAST WEEK A BIG SNOW-BALL ROLLED DOWN THE HILL AND ONTO THE SKATING RINK! FROSTY CLIMBED UP TO WHERE IT STARTED FROM AND FOUND NO SIGN OF FOOTPRINTS!

COULD BE JUST A PRANK!

OR JUST A JOKE!

MAYBE! FROSTY IS WORRIED, BECAUSE IN TWO WEEKS HIS RESORT HAS ITS GRAND OPENING WITH A BIG WINTER SPORTS CARNIVAL! HE WOULDN'T WANT PEOPLE TO BE SCARED AWAY!

OKAY! WE'LL GO UP AND HAVE A LOOK AROUND!

LATER...

THERE IT IS! WHAT A BEAUTIFUL SPOT!

GAWRSH! LOOKUT THUH SKI JUMP AN' EVERYTHING!

THE FIRST THING WE'LL HAVE TO DETERMINE IS WHY SHOULD ANYONE TRY TO SCARE PEOPLE AWAY! MAYBE THERE'S ANOTHER RESORT NEARBY WHICH DOESN'T WANT COMPETITION!

OR MAYBE THERE'S GOLD BURIED HERE OR SOMETHIN'!

MAYBE, BUT I'M SURE FROSTY WOULD KNOW WHETHER OR NOT THERE'S GOLD OR ANY OTHER MINERALS AROUND HERE!

YEAH, I GUESS SO!

GUEST PARKING

LOOKS LIKE WE'RE THE ONLY ONES...

HEY, THERE! LOOKING FOR ME?

OMIGOSH!

GAWRSH! A TALKING SNOW-MAN!

YOU MUST BE MICKEY AND GOOFY!

OH! HE WAS BEHIND A SNOW-MAN WITH NO HEAD!

YOU MUST BE FROSTY O'HARA!

RIGHT! I WAS JUST MAKING A SNOWMAN TO SORT OF DRESS UP THE PLACE! I'M HAVING MY GRAND OPENING NEXT WEEK, YOU KNOW!

YES. SO CHIEF O'HARA SAID!

HE TOLD YOU ABOUT THE PECULIAR THINGS GOING ON, THEN!

ONLY THE BIG SNOWBALL ROLLING DOWN ON THE SKATING RINK!

THAT WAS NOTHING! ONE NIGHT I WAS WAKED UP BY A LOUD CRY... LIKE NO ANIMAL I EVER HEARD!

I LOOKED OUT THE WINDOW AND SAW SOMEONE ... OR SOMETHING ... ON TOP OF THE SKI JUMP!

SOME-THING?

"YES! SILHOUETTED AGAINST THE MOON. IT WAS JUST A SORT OF SHAPELESS MASS! AS I WATCHED, IT TOOK OFF DOWN THE SLOPE!"

I GOT INTO MY CLOTHES AND WENT OVER TO WHERE IT SHOULD HAVE LANDED, BUT THERE WASN'T A MARK ON THE SNOW!

DID ANYONE ELSE SEE IT?

OH, YES! MY HANDY MAN, BEN! HE'S A LIGHT SLEEPER LIKE MYSELF! HERE HE COMES NOW WITH A LOAD OF FIREWOOD!

ROARRRRRR

?

A SNOW-MOBILE HAULING A SLEDGE!

YES! HE GETS THE WOOD FROM AN ABANDONED LUMBER CAMP UP NEAR SAWTOOTH PEAK!

ROAR!

HEY. WAIT A MINUTE! THERE'S NOBODY IN IT!

YIPE! SO THERE ISN'T!

ROAR!

IT'S HEADING RIGHT FOR THE WOODSHED! I'LL TRY TO STOP IT!

CRASH!

TOO LATE!

WOW! WHAT A MESS!

WHAT IN THUNDER COULD HAVE HAPPENED TO BEN?

G-GAWRSH!

BY GOLLY. I BETTER GET ON UP THERE AND FIND BEN!

WE'LL GO WITH YOU! COME ON, GOOFY!

SHORTLY...

THERE HE IS! WHAT HAPPENED, BEN?

HELLO, MR. O'HARA! I'M NOT RIGHTLY SURE!

I WAS BACK AT THE LOAD, TIGHTENING IT DOWN, WHEN ALL OF A SUDDEN, THE LIGHTS WENT OUT! I WOKE UP WITH AN EGG ON MY HEAD AND THE SNOW-MOBILE GONE!

WAS THE MOTOR ON AT THE TIME?

NO, SIR! I'LL SWEAR TO THAT! FUNNY PART IS AFTER I CAME TO, THERE WEREN'T ANY TRACKS AROUND BUT MINE!

OUCH!

YOU'D BETTER GET TO TOWN AND HAVE A DOCTOR LOOK AT YOUR HEAD!

NAW! I'LL BE ALL RIGHT! TAKES MORE THAN A BUMP ON THE NOGGIN' TO LAY ME LOW!

LATER...

CAN YOU THINK OF ANY REASON WHY ANYONE WOULD WANT YOUR RESORT TO FAIL?

NOPE. NOT UNLESS I HAVE ENEMIES I DON'T KNOW ANYTHING ABOUT!

I'VE LIVED IN THESE PARTS ALL MY LIFE! ALWAYS GOT ALONG WITH EVERYBODY!

DOES THE LAND HAVE ANY MINERALS OR TIMBER SOMEONE MIGHT WANT?

NOT A TRACE OF MINERALS, AND THE MARKETABLE TIMBER WAS CUT OFF LONG AGO! THERE ISN'T ANY COMPETING RESORT WHO'D WANT ME OUT, EITHER!

MAYBE SOMEBODY WANTS THIS RESORT HOPING YOU'LL QUIT AND SELL OUT CHEAP!

MAYBE, BUT IF SO, THAT PARTY WOULD FOCUS SUSPICION ON HIMSELF AND I DON'T THINK ANYONE WOULD RISK THAT! (YAWN!) WELL, I'M GOING TO HIT THE SACK!

GOOD IDEA!

ME, TOO!

I SURE DON'T WANT ANY OF THIS TO GET SPREAD AROUND! IT WOULDN'T DO MY OPENING ANY GOOD! WE'RE THE ONLY ONES OUTSIDE OF BEN AND CHIEF O'HARA WHO KNOW, AND BEN PROMISED HE'D KEEP QUIET!

MUM'S THE WORD WITH US, TOO!

OH, I ALMOST FORGOT! I PROMISED CHIEF O'HARA I'D GIVE HIM A RING TONIGHT TO LET HIM KNOW WE MADE IT!

HELP YOURSELF! YOU GIVE THE CRANK A COUPLE OF TURNS TO RING THE OPERATOR! WE'RE A BIT OLD-FASHIONED 'WAY UP HERE!

WHAT'S TURNIN' THUH LI'L CRANK DO?

IT OPERATES A SMALL MAGNETO WHICH GENERATES JUST ENOUGH ELECTRICITY TO JINGLE THE OPERATOR!

BRRRING!

BRRRING! BRRRING!

MICKEY FORGETS THAT THE CURRENT ALSO JINGLES ALL THE OTHER PHONES ON THE PARTY LINE, TOO!

HMM! WONDER WHO COULD BE CALLING WHO ***THIS*** TIME OF NIGHT!

BRRRING!

HUMAN NATURE BEING WHAT IT IS, SOON MICKEY HAS A CURIOUS BUT UNKNOWN AUDIENCE!

SOMEBODY CALLING LONG DISTANCE TO CHIEF O'HARA OR SOMEBODY!

YOU DON'T SAY! COULD BE HE'S RELATED TO FROSTY O'HARA!

HELLO, CHIEF & MICKEY! VEP, WE MADE IT! WHAT & WELL I'LL SAY! WE DIDN'T HAVE TO WAIT LONG FOR EXCITEMENT!

"A SNOWMOBILE HAULING A LOAD OF FIREWOOD RAN AWAY AFTER SOMEONE ...OR SOMETHING... SLUGGED THE DRIVER!"

MY! MY!

"LAST NIGHT SOMEONE...OR SOMETHING ...WENT DOWN THE SKI JUMP WITHOUT LEAVING ANY TRACKS!"

WELL, WHAT-JM YOU KNOW-UM ABOUT THAT!

"WHAT DO YOU THINK IT IS, MICKEY?"

"I REALLY DON'T KNOW! WE'VE ELIMINATED ALL THE LOGICAL REASONS! WE'LL JUST HAVE TO WAIT AND SEE!"

TSK! TSK! I NEVER HEARD OF SUCH A THING!

THINK OF THAT, NOW!

WHAT DO YOU KNOW!

CRAZIEST THING I EVER HEARD!

COMES MORNING...

(YEE... AWN!) I WONDER WHAT'S GOING TO HAPPEN TODAY!

MMF!

BOOM! BUMBUMBUM! BOOM! BUMBUMBUM! EEYOOOH! YOW!

YIPE! I NEVER EXPECTED AN ANSWER *THAT* QUICKLY!

GULP!

JEEPERS CREEPERS! LOOK, GOOFY!

HUH?

G-GAWRSH! A-A COUPLE OF INJUNS BEATIN' A DRUM AN' DANCIN' IN THUH SNOW!

EEYOO! HOO! HOO!

BOOM!

BOOM! BUM! BUM!

THIS MAY BE CRAZY, BUT AT LEAST WE KNOW WHAT THEY ARE! NOW ALL WE HAVE TO DO IS FIND OUT WHY!

MOMENTS LATER...

FROSTY'S UP, TOO!

SAY, WHAT GOES ON HERE?

WE MAKE BIG MEDICINE! CHASE AWAY EVIL SPIRITS!

WHAT EVIL SPIRIT?

EVIL SPIRIT OF BOOPOOPADOO INDIANS WHO DO STRANGE THINGS HERE! WE CHASE-UM AWAY. DON'T WORRY!

YEOW! OW OW!

H-HOW DID YOU KNOW THAT?

HEAR-UM ON PARTY-LINE LAST NIGHT!

BOOM! BOOM! BOOM!

PARTY LINE!? HOW... WHO... WHA...??

OH, NO! MICKEY MOUSE. BOY BLABBER-MOUTH, DID IT AGAIN!

WE GET RID OF UM, NO WORRY!

HEY, FROSTY! WHAT'S THIS JAZZ ABOUT SKI-JUMPING GHOSTS?

TH-THE EDITOR OF THE SAWTOOTH DAILY WARMOVER!

HI, SAM! WHAT BRINGS YOU OUT SO EARLY?

WHAT DO YOU THINK? COME ON, LET'S HAVE THE FULL STORY! DIDN'T THAT GHOST TRY TO WRECK YOUR LODGE?

G-GHOST? I DON'T KNOW ANY-THING ABOUT A GHOST!

COME, NOW! DON'T TRY TO KID OL' SAM! I CAN MAKE YOU LOOK AWFULLY SILLY IN MY PAPER!

AND I CAN MAKE YOU LOOK AWFULLY SILLY IN MY SNOW-BANK!

HEY!

FLOOP!

(SPUT!) OKAY, IF THAT'S THE WAY YOU WANT IT! I THINK THIS IS JUST A CHEAP PUBLICITY STUNT! I'LL-I'LL NEVER MENTION YOUR CRUMMY RESORT IN MY PAPER!

HEY, LOOK!

GOOD NIGHT! A *HUGE SNOWBALL* IS ROLLING DOWN THE HILL!

TO BE CONTINUED

THE DUTCH CONNECTION

Many children read comics; some grow up to draw them; but few progress in a straight line from point A to point B. Most try their hand at odd jobs or "respectable" careers before settling into comic book work. Not Daan Jippes. He made a beeline for it.

Jippes first encountered comics at the age of five, in his native Amsterdam. Each day on the way to school he would pass a bookshop. It was 1950, two years before Holland started publishing its **Donald Duck** magazine, but the shop displayed a Belgian Mickey Mouse comic book, and whenever young Daan passed the window, he looked to see if there was a new issue. He had no pocket money and would have stumbled over the French text, but he was fascinated by the cover art. As soon as he could read, he begged for a subscription to the magazine, and then to **Donald Duck**. "That's how it all started," he recalls. "What does a kid do? He copies a lot. I spent hours tracing poses from those stories. I knew that somehow I wanted to make this my work."

There followed the usual run of schools and a brief stint in the Dutch army, after which Daan found himself in need of a job. When his application to art school was denied, he sat at home copying from a stack of pictures, teaching himself various styles of illustration. Two weeks later, bristling with samples, he made the rounds of the major Dutch art agencies. All advised him to apply to a firm called Illustrated Press (now Oberon), which published a range of family magazines—including **Donald Duck**. Jippes' heart must have skipped a beat. He had not thought of children's books, but the choice seemed perfect.

He began work as a layout artist on a women's journal but quickly branched into comic strips. With several publications all situated under one roof, he could slide back and forth between magazines, working full-time for one and freelance for others. He started doing small assignments—mostly cover art—for **Donald Duck** and gradually became a fixture on the staff. By 1975, his duties had increased to those of an art director. He would report twice a week to look over submissions from a cadre of artists and writers, most of them freelancers like himself. Some stories could be polished on the spot; the rest he took home.

It was excellent training but must have been frustrating, for Jippes seldom had the chance to see a comic of his own evolve from plot to finished inks. "Most of my contributions to Oberon were in the shape of pencil scripts. I didn't do much final art; I started up the motor and guided others. This month's Donald Duck story is a good example. I was asked to rewrite the script, but I didn't add a lot of new situations. Where my interference shows is in the pacing and the layouts. 'The Master's Touch' was originally a very slow story. One of my decisions was to start in the middle of Donald's activities, right in the photographer's studio. I drew small layouts, comic-book size, and gave them to the office. Ben Verhagen did the actual drawing and inking."

The greatest challenge came when a Danish fan named Fred Milton began submitting Duck stories. Milton's artwork at first was not up to Oberon's standards, but Jippes recognized something special in the scripts. "Let's say it was Category A as far as I was concerned. Fred's stories were quite ambitious. They required more time, more invention, and much more involvement than a Chip 'n' Dale plot. I wrote him letters analyzing the scripts, offering suggestions. That took hours. Some of the stories went through three drafts."

By 1979, Jippes was looking for a change; five years is a long time to spend art directing and polishing other people's work. He packed a suitcase and a portfolio and flew to the Disney Studio in Burbank. There his drawings of Mickey impressed several veteran animators, while Daan himself impressed a young artist in the Consumer Products Division. She became his wife, and in October 1980, he moved to California permanently. Today he works full-time at the Studio, freelances covers for Gladstone, and still finds time for an occasional commission from Oberon.

Jippes intentionally draws his covers in several styles. When he chooses, he can be an accomplished Carl Barks imitator, but his Donald and Scrooge are also acquiring a new look, with hints of Walt Kelly and Paul Murry. Jippes declines to trace an influence. "At present, nobody holds a firm grip on me. To get stuck in one style would be artistic death. I'm not concerned with developing a Jippes duck—whatever comes out will be Jippes. But I want to give the covers some variety."

In person, Daan Jippes is tall, burly and bearded. He talks softly, but one senses restlessness, a dissatisfaction with past efforts. His smoldering ambition is to write and draw his own stories, and years of editing scripts at Oberon should stand him in good stead. Recently he began a Gyro Gearloose story. His best work may well lie ahead.

—Geoffrey Blum

A rough Americanized pronunciation of Daan's name would be "Don" (as in Donald) and "YIP-us" (accent on the first syllable and rhyming with "FLIP-us," with the "J" in Jippes pronounced as a "y").

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?!!
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I'M FILLING OUT MY INCOME TAX RETURN...
...AND I'M MAKING SOME BRILLIANT DEDUCTIONS!